Two major topics are currently at the center of software development activities for automotive ECUs: First, the trend in computer architecture towards multicore processors and second the safety standards demanded by ISO 26262. Each of these topics is already complex enough in its own right, so what will be the consequences of the two together?

The main reason for introducing multi-core architectures is to increase the computing power without having to have a higher clock speed. This is however only possible if enough of the application software can be parallelized. The classic reference in this context is Amdahl’s law. Taking a dual core processor and software with a parallelizability of 50% as an example, this yields a maximum increase in power of only 30% as compared to a single-core architecture.

To achieve the best possible computing power, developers have to make every effort to minimize inter-core resource sharing when distributing the software modules. The resources concerned are hardware registers and – in most cases – data areas. The challenge presented by cross-core resource utilization is not so much access coordination but rather the avoidance of wait-states in the case of concurrent access to the shared resources. In such situations there is a loss of independent data processing and parallelization is not as useful.

Functional safety as per ISO 26262

Implementation of the functional safety requirements stipulated by ISO 26262 is now an integral part of the development process in automotive engineering. The requirements for the functions of an ECU are assessed with respect to their relevance to safety on the basis of a hazard and risk analysis and the appropriate ASIL (Automotive Safety Integrity Level) is assigned. What are the consequences for a multi-core software architecture if safety-related functions have to be implemented? Before answering this question there are a few points to note with regard to the lockstep concept for multi-core processors used in many safety projects.

Lockstep mode

In lockstep mode two cores execute the same code. An independent comparator compares the results and generates a trap in the case of a discrepancy. The next step depends on the hardware and the safety concept of the ECU. The design of the hardware must ensure that it assumes a safe state following the occurrence of the trap. Apart from error handling, no multi-core software extensions are required as both cores execute the same code. In other words: Even though use is being made of several cores, this is not a multi-core architecture intended to increase computing power.
Multi-core architecture with distributed software

Multi-core architecture can be used to increase computing power or - in the case of safety-related systems - for the implementation of diversity algorithms such as ASIL decompositions. The developer assigns the software modules to the OS applications defined in AUTOSAR on the basis of parallelizability and in accordance with the safety concept. This corresponds to partitioning as defined in ISO 26262 and refers to areas within an ECU which have to be able to run without causing any mutual interference (freedom from interference). In multi-core ECUs the OS applications are assigned to the various processor-cores (Figure 1). From the point of view of the developer it is irrelevant whether the purpose of partitioning is parallelizability or decomposition: The task is to ensure freedom from interference between the OS applications. This essentially requires runtime monitoring and the avoidance of erroneous changes to memory content of relevance to safety.

Runtime monitoring

In scalability class 2, AUTOSAR features runtime monitoring. This is however not sufficient for safety-related applications. The AUTOSAR operating system checks that no task requires an excessive runtime or blocks interrupts for too long. However, configuration of the correct, safe task sequence and task triggering presents developers with a high degree of complexity which is difficult to secure. An alternative solution is available from TTTech and Vector Informatik. This takes the form of a program flow monitor developed in accordance with ASIL-D which monitors the execution times and sequence of the tasks and the functions contained in these. An instance of this program flow monitor is created for each core. The monitor receives information on function execution through the check points incorporated into the software (Figure 2). These check points are only passed through in the correct order and with the correct timing if the safety-related parts of the program are correctly processed.

The central watchdog manager gathers the status messages of all monitors and triggers the watchdog. It is not possible to manage each core separately, as the tasks are often interdependent across core boundaries. In addition, the AUTOSAR specification only permits the joint re-starting of all cores. The watchdog manager therefore has to be developed as a central module for the entire ECU. In contrast, the actual monitors run independently on each core and are capable of informing the watchdog manager of their status across core boundaries.

Memory protection and safe communication in the ECU

Perfect freedom from interference is only possible if the hardware provides a Memory Protection Unit (MPU). This ensures that the application parts can only access pre-defined memory areas (Figure 3). These memory areas are defined separately for each core but have to share the hardware resources (RAM, etc.) with the other cores. The operating system plays a central role: On each task change it has to re-program the MPU to effect a change of memory partition. This part of the operating system, which is responsible for context change, is a safety-related component and must always conform to the highest required safety level.

Protection against the erroneous overwriting of data is one aspect. The other is the need for the correct exchange of data between the tasks and across various processor cores. In the AUTOSAR architecture model this data exchange between two tasks takes place by way of the Virtual Function Bus (VFB). The VFB is implemented by the Runtime Environment (RTE).

The RTE has to satisfy the following additional demands for a safety-related ECU with multi-core architecture: It has to permit
communication across memory partitions and at the same time be able to distinguish whether a communication path runs across core boundaries (inter-core) or between two tasks running on the same core (intra-core). Inter-core data transfer requires additional coordination mechanisms. For this purpose, the operating system provides the RTE with a function known as IOC (Inter-OS-Application Communicator). This allows the exchange of data between tasks and interrupt service routines on various cores.

Use of standard solutions

Ensuring functional safety as defined by ISO 26262 on multi-core ECUs would therefore appear to be no easy task. It does not however involve re-inventing the wheel but simply using it correctly. Vector Informatik and TTTech can provide ECU developers with operating systems, RTE and program flow monitoring for multi-core architectures up to ASIL-D.

Generally speaking, multi-core systems are far more complex than single-core concepts. This need not however apply to configuration of the basic software: Once the software has been distributed to the processor cores, the remaining configuration work for a multi-core system is no more difficult than for a single-core architecture with the aid of optimum tool support. The developer groups tasks, interrupt service routines, etc. together in containers, the OS applications and then assigns these to the processor cores (Figure 1). With the DaVinci Configurator Pro configuration tool from Vector Informatik this can be done with just a few clicks. The integrated RTE generator automatically takes care of configuring the correct communication methods (intra-core or inter-core) between the software modules.
In other words, a lot of support is already available for multi-core ECUs in the form of basic software and configuration tools for example. It is far more difficult to realize good tool support for creation of the software architecture and distribution of the software components to the processor cores. In fact it is usually restricted to the evaluation of variants. In the foreseeable future, ECU developers will still be called upon for their expertise and experience.

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